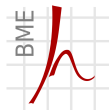


Fordítás – Kódoptimalizálás

Kód visszafejtés.



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2016. október 27.

Quicksort program

```
void quicksort(int *a, int m, int n )
{
    int i, j;
    int v, x;
    if( n <= m ) return;
    i=m-1; j=n; v = a[n];
    for (;;) {
        do i = i+1; while( a[i] < v );
        do j = j-1; while( a[j] > v );
        if( i >= j ) break;
        x = a[i]; a[i]= a[j]; a[j]=x;
    }
    x=a[i]; a[i]=a[n]; a[n]=x;
    quicksort(a,m,j);
    quicksort(a,i+1,n);
}
```

Lefordított kód + közbelső ábrázolás

```

quicksort:
1  push    ebp
2  mov     ebp, esp
3  sub     esp, 28h

4  mov     eax, dword ptr [ebp+10h]
5  cmp     eax, dword ptr [ebp+0Ch]
6  jg      B1
7  jmp     B10

B1:
8  mov     eax, dword ptr [ebp+0Ch]
9  sub     eax, 1
10 dword ptr [ebp-0Ch] = eax
11 mov     eax, dword ptr [ebp-10h]
12 mov     dword ptr [ebp-10h], eax
13 mov     eax, dword ptr [ebp+10h]
14 lea    edx, [eax+4+00000000h]
15 mov     eax, dword ptr [ebp+8]
16 add     eax, edx
17 mov     eax, dword ptr [eax]
18 dword ptr [ebp-14h] = eax

B2:
19 add     dword ptr [ebp-0Ch], 1
20 mov     eax, dword ptr [ebp-0Ch]
21 lea    edx, [eax+4+00000000h]
22 mov     eax, dword ptr [ebp+8]
23 add     eax, edx
24 mov     eax, dword ptr [eax]
25 cmp     eax, dword ptr [ebp-14h]
26 jl     B2

B3:
27 sub     dword ptr [ebp-10h], 1
28 mov     eax, dword ptr [ebp-10h]
29 lea    edx, [eax+4+00000000h]
30 mov     eax, dword ptr [ebp+8]
31 add     eax, edx
32 mov     eax, dword ptr [eax]
33 cmp     eax, dword ptr [ebp-14h]
34 jg     B3
35 mov     eax, dword ptr [ebp-0Ch]
36 cmp     eax, dword ptr [ebp-10h]
37 jl     B7

B4:
38 nop
39 mov     eax, dword ptr [ebp-0Ch]
40 lea    edx, [eax+4+00000000h]
41 mov     eax, dword ptr [ebp+8]
42 add     eax, edx
43 mov     eax, dword ptr [eax]
44 mov     dword ptr [ebp-18h], eax
45 mov     eax, dword ptr [ebp-0Ch]
46 lea    edx, [eax+4+00000000h]
47 mov     eax, dword ptr [ebp+8]
48 add     eax, edx
49 mov     eax, dword ptr [ebp+10h]
50 lea    ecx, [eax+4+00000000h]
51 mov     eax, dword ptr [ebp+8]
52 add     eax, ecx
53 mov     eax, dword ptr [eax]
54 mov     dword ptr [edx], eax
55 mov     dword ptr [ebp+10h], eax
56 lea    edx, [eax+4+00000000h]
57 mov     eax, dword ptr [ebp+8]
58 add     eax, edx
59 mov     eax, dword ptr [ebp-18h]
60 mov     dword ptr [edx], eax
    
```

```

quicksort:
1  push    ebp
2  ebp = esp
3  esp = esp - 0x28

4  eax = eax, dword ptr [ebp+0x10]
5  cmp    eax, dword ptr [ebp+0x0C]
6  jg    B1
7  jmp   B10

B1:
8  eax = eax - 1
9  dword ptr [ebp-0x0C] = eax
10 cmp    eax, dword ptr [ebp-0x10]
11 mov    dword ptr [ebp-0x10] = eax
12 eax = eax, dword ptr [ebp+0x10]
13 edx = eax + 4
14 eax = eax, dword ptr [ebp+8]
15 eax = eax + edx
16 eax = dword ptr [eax]
17 dword ptr [ebp-0x14] = eax

B2:
18 dword ptr [ebp-0x0C] = dword ptr [ebp+0x0C] + 1
19 eax = dword ptr [ebp-0x0C], eax
20 edx = eax + 4
21 eax = dword ptr [ebp+8]
22 eax = eax + edx
23 eax = dword ptr [eax]
24 cmp    eax, dword ptr [ebp-0x14]
25 jl    B2

B3:
26 dword ptr [ebp-0x10] = dword ptr [ebp-0x10] - 1
27 mov    eax, dword ptr [ebp-0x10]
28 edx = eax + 4
29 mov    eax, dword ptr [ebp+8]
30 add    eax, edx
31 mov    dword ptr [ebp-18h], eax
32 cmp    eax, dword ptr [ebp-0x18]
33 jg    B3
34 mov    eax, dword ptr [ebp-0x0C]
35 cmp    eax, dword ptr [ebp-0x10]
36 jl    B7

B4:
37 nop
38 eax = dword ptr [ebp-0x0C]
39 edx = eax + 4
40 mov    eax, dword ptr [ebp+8]
41 add    eax, edx
42 mov    eax, dword ptr [eax]
43 dword ptr [ebp-18h] = eax
44 mov    eax, dword ptr [ebp-0x0C]
45 lea    edx, [eax+4]
46 mov    eax, dword ptr [ebp+8]
47 add    eax, edx
48 mov    eax, dword ptr [ebp+10h]
49 lea    ecx, [eax+4]
50 mov    eax, dword ptr [ebp+8]
51 add    eax, ecx
52 mov    eax, dword ptr [eax]
53 dword ptr [edx] = eax
54 mov    dword ptr [ebp+10h], eax
55 lea    edx, [eax+4]
56 mov    eax, dword ptr [ebp+8]
57 add    eax, edx
58 mov    eax, dword ptr [ebp-18h]
59 dword ptr [edx] = eax
    
```

```

rekurziv_hivas_1
1  mov     eax, dword ptr [ebp-10h]
2  dword ptr [esp+8], eax
3  eax, dword ptr [ebp-0Ch]
4  dword ptr [esp+4], eax
5  eax, dword ptr [ebp-8]
6  dword ptr [esp], eax
7  call    _quicksort
8  BB:

rekurziv_hivas_2
1  mov     eax, dword ptr [ebp-0Ch]
2  edx, [eax+1]
3  mov     eax, dword ptr [ebp+10h]
4  dword ptr [esp+8], eax
5  dword ptr [esp+4], edx
6  eax, dword ptr [ebp-8]
7  dword ptr [esp], eax
8  call    _quicksort
9  BB:

10 jmp    B10

B7:
11 eax, dword ptr [ebp-0Ch]
12 edx, [eax+4+00000000h]
13 mov     eax, dword ptr [ebp+8]
14 add     eax, edx
15 mov     dword ptr [ebp-18h], eax
16 eax, dword ptr [ebp-0Ch]
17 edx, [eax+4+00000000h]
18 mov     eax, dword ptr [ebp+8]
19 add     eax, edx
20 mov     eax, dword ptr [ebp-10h]
21 lea    ecx, [eax+4+00000000h]
22 mov     eax, dword ptr [ebp+8]
23 add     eax, ecx
24 mov     eax, dword ptr [eax]
25 dword ptr [edx] = eax
26 mov     dword ptr [ebp+10h], eax
27 lea    edx, [eax+4]
28 mov     eax, dword ptr [ebp+8]
29 add     eax, edx
30 mov     eax, dword ptr [ebp-18h]
31 dword ptr [edx], eax
32 jmp    B2

B10
100 leave
101 ret
    
```

Utasítások szemantikája

Példa: sub esp,28h

```
iclass SUB      category BINARY ISA-extension BASE      ISA-set I86
instruction-length 3
operand-width 32
effective-operand-width 32
effective-address-width 32
stack-address-width 32
iform-enum-name SUB_GPRv_IMMb
iform-enum-name-dispatch (zero based) 8
iclass-max-iform-dispatch 18
Operands
#  TYPE          DETAILS          VIS      RW      OC2 BITS  BYTES  NELEM  ELEMSZ  ELEMTYPE
#  ====          =====          ===      ==      ==  ==  ==  ==  ==  ==
0  REG0          REG0=ESP          EXPLICIT  RW      V   32   4     1     0     INT
1  IMM0          0x28(8b)         EXPLICIT  R       B   8    1     1     8     INT
2  REG1          REG1=EFLAGS      SUPPRESSED W      Y   32   4     1     0     INT
Memory Operands
MemopBytes = 0
FLAGS:
  must-write-rflags of-mod sf-mod zf-mod af-mod pf-mod cf-mod
  read:              mask=0x0
  written:           of sf zf af pf cf mask=0x8d5
  undefined:         mask=0x0
```

Intel Program Instrumentation Tool által előállított információ.

<https://software.intel.com/en-us/articles/pin-a-dynamic-binary-instrumentation-tool>

Lefordított kód + közbelső ábrázolás részlet

_quicksort:			_quicksort:		
1	push	ebp	1	esp = esp - 4	
2	mov	ebp, esp	2	[esp] = ebp	
3	sub	esp, 28h	3	esp = esp - 0x28	
-----			-----		
4	mov	eax, dword ptr [ebp+10h]	4	eax = eax, dword ptr [ebp+0x10]	
5	cmp	eax, dword ptr [ebp+0Ch]	5	cmp eax, dword ptr [ebp+0x0C]	
6	jg	B1	6	B1	
7	jmp	B10	7	jmp B10	
B1:			B1:		
8	mov	eax, dword ptr [ebp+0Ch]	8	eax = dword ptr [ebp+0x0C]	
9	sub	eax, 1	9	eax = eax - 1	
10	mov	dword ptr [ebp-0Ch], eax	10	dword ptr [ebp-0x0C] = eax	
11	mov	eax, dword ptr [ebp+10h]	11	eax = dword ptr [ebp+0x10]	
12	mov	dword ptr [ebp-10h], eax	12	dword ptr [ebp-0x10] = eax	
13	mov	eax, dword ptr [ebp+10h]	13	eax = dword ptr [ebp+0x10]	
14	lea	edx, [eax*4+00000000h]	14	edx = eax*4	
15	mov	eax, dword ptr [ebp+8]	15	eax = dword ptr [ebp+8]	
16	add	eax, edx	16	eax = eax + edx	
17	mov	eax, dword ptr [eax]	17	eax = dword ptr [eax]	
18	mov	dword ptr [ebp-14h], eax	18	dword ptr [ebp-0x14] = eax	
B2:			B2:		

Regiszter másolatok terjedésének a megszüntetése

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4  eax = dword ptr [ebp+0x10] du(eax,5)      ud(ebp,2)
5  cmp  eax,dword ptr [ebp+0x0C] du(SF,6) du(OF,{}) ... ud(eax,4) ud(ebp,2)
6  jg   B1                  uf(SF,5)
7  jmp  B10
B1

```

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4  eax = dword ptr [ebp+0x10] du(esp,2)      ud(ebp,2)
5  cmp  dword ptr [ebp+0x10] ,dword ptr [ebp+0x0C] du(SF,6) ... ud(ebp,2)
6  jg   B1                  uf(SF,5)
7  jmp  B10
B1

```

Feltételkód továbbterjedésének a megszüntetése

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4  eax = dword ptr [ebp+0x10] ud(ebp,2)
5  cmp  dword ptr [ebp+0x10],dword ptr [ebp+0x0C] du(SF,6) ... ud(ebp,2)
6  jg   B1                  uf(SF,5)
7  jmp  B10
B1

```

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4  eax = dword ptr [ebp+0x10] ud(ebp,2)
5  cmp  dword ptr [ebp+0x10],dword ptr [ebp+0x0C] ... ud(ebp,2)
6  jcond(dword ptr [ebp+0x10] > dword ptr [ebp+0x0C]) B1
7  jmp  B10
B1

```

Felesleges utasítások törlése

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                  du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28            du(esp,...)   ud(esp,?)
4  eax = dword ptr [ebp+0x10] ud(ebp,2)
5  cmp  dword ptr [ebp+0x10],dword ptr [ebp+0x0C]      ... ud(ebp,2)
6  jcond(dword ptr [ebp+0x10] > dword ptr [ebp+0x0C])  B1
7  jmp  B10
B1

```

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                  du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28            du(esp,...)   ud(esp,?)
4
5
6  jcond(dword ptr [ebp+0x10] > dword ptr [ebp+0x0C])  B1
7  jmp  B10
B1

```


Regiszterek által kijelölt területek átnevezése

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4
5
6  jcond(dword ptr [ebp+0x10] > dword ptr [ebp+0x0C])   B1
7  jmp   B10
B1

```

```

1  esp = esp-4                du(esp,{1,2})   ud(ebp,?) ud(esp,? )
   [esp]=ebp
2  ebp = esp                du(ebp,{4,5,...}) ud(esp,?)
3  esp = esp-0x28          du(esp, ...)   ud(esp,?)
4
5
6  jcond(par2 > par1)       B1
7  jmp   B10
B1

```

Komplex példa 1

```

39  eax = dword ptr [ebp-0x0C]      du (eax, 40)
40  edx = eax + 4                  du (edx, 42) ud (eax, 39)
41  eax = dword ptr [ebp+8]        du (eax, 41)
42  eax = eax + edx                du (eax, 43) , ud (eax, 41) , ud (edx, 40)
43  eax = dword ptr [eax]          du (eax, 44) ud (eax, 42)
44  dword ptr [ebp-0x18] = eax      ud (eax, 43)
45  eax = dword ptr [ebp-0x0C]      du (eax, 46)
46  edx = eax + 4                  du (edx, 48) ud (eax, 45)
47  eax = dword ptr [ebp+8]        du (eax, 48)
48  edx = edx + eax                du (edx, 48) ud (eax, 47) ud (edx, 46)
49  eax = dword ptr [ebp+0x10]      du (eax, 50)
50  ecx = eax + 4                  du (ecx, 52) ud (eax, 49)
51  eax = dword ptr [ebp+8]        du (eax, 52)
52  eax = eax + ecx                du (eax, 53) ud (eax, 51) ud (ecx, 50)
53  eax = dword ptr [eax]          du (eax, 54) ud (eax, 52)
54  dword ptr [edx] = eax          ud (eax, 53) ud (edx, 48)
55  eax = dword ptr [ebp+0x10]      du (eax, 56)
56  edx = eax + 4                  du (edx, 58) ud (eax, 55)
57  eax = dword ptr [ebp+8]        du (eax, 58)
58  edx = edx + eax                du (edx, 60) ud (eax, 57)
59  eax = dword ptr [ebp-0x18]      du (eax, 60)
60  dword ptr [edx] = eax          ud (eax, 59)

39  eax = dword ptr [ebp-0x0C]
40  edx = dword ptr [ebp-0x0C] + 4
41  eax = dword ptr [ebp+8]
42  eax = dword ptr [ebp+8] + dword ptr [ebp-0x0C] + 4
43  eax = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C] + 4]
44  dword ptr [ebp-0x18] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C] + 4]
45  eax = dword ptr [ebp-0x0C]
46  edx = dword ptr [ebp-0x0C] + 4
47  eax = dword ptr [ebp+8]
48  edx = dword ptr [ebp-0x0C] + 4 + dword ptr [ebp+8]
49  eax = dword ptr [ebp+0x10]
50  ecx = dword ptr [ebp+0x10] + 4
51  eax = dword ptr [ebp+8]
52  eax = dword ptr [ebp+8] + dword ptr [ebp+0x10] + 4
53  eax = dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10] + 4]
54  dword ptr [dword ptr [ebp-0x0C] + 4 + dword ptr [ebp+8]] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10] + 4]
55  eax = dword ptr [ebp+0x10]
56  edx = dword ptr [ebp+0x10] + 4
57  eax = dword ptr [ebp+8]
58  edx = dword ptr [ebp+0x10] + 4 + dword ptr [ebp+8]
59  eax = dword ptr [ebp-0x18]
60  dword ptr [dword ptr [ebp+0x10] + 4 + dword ptr [ebp+8]] = dword ptr [ebp-0x18]

```

Komplex példa 2

```

39  eax = dword ptr [ebp-0x0C]
40  edx =dword ptr [ebp-0x0C]+4
41  eax = dword ptr [ebp+8]
42  eax = dword ptr [ebp+8] + dword ptr [ebp-0x0C]*4
43  eax = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C]*4]
44  dword ptr [ebp-0x18] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C]*4]
45  eax = dword ptr [ebp-0x0C]
46  edx = dword ptr [ebp-0x0C]+4
47  eax = dword ptr [ebp+8]
48  edx = dword ptr [ebp-0x0C]+4 + dword ptr [ebp+8]
49  eax= dword ptr [ebp+0x10]
50  ecx = dword ptr [ebp+0x10]+4
51  eax = dword ptr [ebp+8]
52  eax = dword ptr [ebp+8] + dword ptr [ebp+0x10]+4
53  eax = dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10]*4]
54  dword ptr [dword ptr [ebp-0x0C]+4 + dword ptr [ebp+8] ]= dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10]+4]
55  eax = dword ptr [ebp+0x10]
56  edx = dword ptr [ebp+0x10]+4
57  eax = dword ptr [ebp+8]
58  edx = dword ptr [ebp+0x10]+4 + dword ptr [ebp+8]
59  eax=dword ptr [ebp-0x18]
60  dword ptr [dword ptr [ebp+0x10]+4 + dword ptr [ebp+8] ] = dword ptr [ebp-0x18]

44  dword ptr [ebp-0x18] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C]*4]
54  dword ptr [dword ptr [ebp-0x0C]+4 + dword ptr [ebp+8] ]= dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10]+4]
60  dword ptr [dword ptr [ebp+0x10]+4 + dword ptr [ebp+8] ] = dword ptr [ebp-0x18]

```

Komplex példa 3

```

44  dword ptr [ebp-0x18] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp-0x0C]*4]
54  dword ptr [dword ptr [ebp-0x0C]*4 + dword ptr [ebp+8]] = dword ptr [dword ptr [ebp+8] + dword ptr [ebp+0x10]*4]
60  dword ptr [dword ptr [ebp+0x10]*4 + dword ptr [ebp+8]] = dword ptr [ebp-0x18]

```

```

44  loc4 = dword ptr [loc1 + loc2*4]
54  dword ptr [loc2*4 + loc1] = dword ptr [loc1 + loc3*4]
60  dword ptr [loc3*4 + loc1] = loc4

```

```

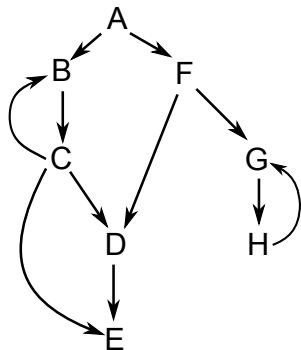
44  loc4 = a[loc2*4]
54  a[loc2*4] = a[loc3*4]
60  a[loc3*4] = loc4

```

Section 1

Vezérlésfolyam analízis

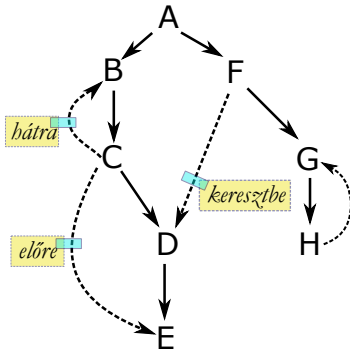
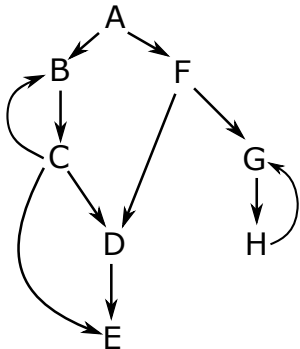
Gráf alapfogalmak



- G – irányított gráf, N – csomópontok halmaza, E – élek halmaza;
- $G = \langle N, E \rangle$;
- $N = \{A, B, C, D, E, F, G, H\}$
- $E \subseteq N \times N = \{A \rightarrow B, A \rightarrow F, B \rightarrow C, C \rightarrow B, C \rightarrow D, C \rightarrow E, D \rightarrow E, F \rightarrow D, F \rightarrow G, G \rightarrow H, G \rightarrow H\}$
- $Succ(b) = \{n \in N \mid \exists e \in E \text{ hogy } e = b \rightarrow n\}$
- $Pred(b) = \{n \in N \mid \exists e \in E \text{ hogy } e = n \rightarrow b\}$

Depth-First Search

Mélységi keresés



Jelölés:

PRE: A

POST: A

A B C D E E D C B F G H H G F A
 A F D E E D G H H G F B C C B A

DFS algoritmus

```

N : in set of Node;
r, x : Node
i:=1, j:=1 : integer;
Pre, Post : Node → integer;
Visit: Node → boolean;
Etype: (Node x Node )
    → enum{ tree, forward, back, cross };

procedure Deap_First_Search( N, Succ, x )
    N : in set of Node;
    Succ : in Node → set of Node;
    x : in Node;
begin
    y : Node;
    Visit(x) := true;
    Pre(x) := j;
    j = j + 1;

```

```

    for each y ∈ Succ(x) do
        if !Visit(y) then
            Deep_First_Search(N,Succ,y);
            EType(x → y) := tree;
        elif Pre(x) < Pre(y) then
            EType(x → y) := forward;
        elif Post(y) = 0 then
            EType(x → y) := back;
        else
            EType(x → y) := cross;
        fi;
    od;
    Post(x) := i; i := i + 1;
end

begin
    for each x ∈ N do;
        Visit(x) := false;
        Pre(x) := Post(x) := 0;
    od
    Deep_First_Search(N,Succ,r);
end

```


Section 2

Kód struktúra visszafejtése

CFG struktúrájának az analizis

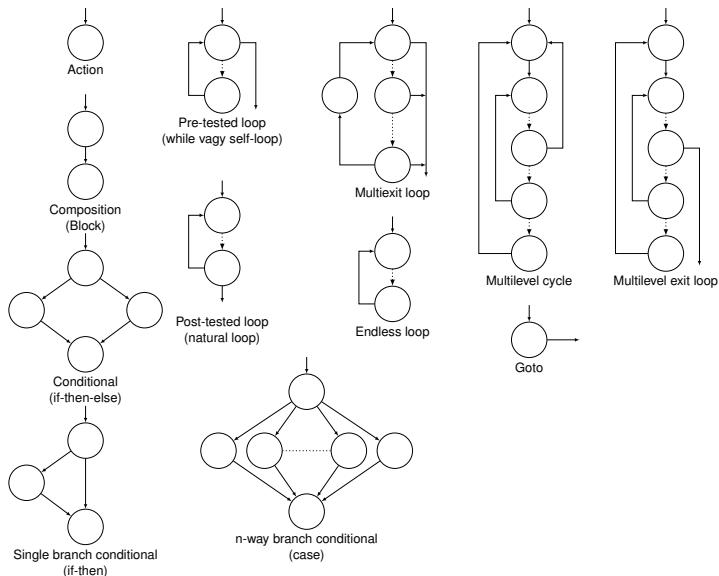
- célja felismerni a magasszintű vezérlési szerkezeteket
 - if ... then ..., if ... then ... else ..., switch ... case ...
 - for, while, repeat;
- nem struktúrált részben lévő blokkok számának a minimalizálása.

Irodalom:

Cristina Cifuentes. Reverse compilation techniques. 1994.

Steven Muchnick. Advanced Compiler Design and Implementation. 1997.

Magas-szintű vezérlési szerkezetek



Magas-szintű vezérlési szerkezetek I

- 1 Action:** egyszerű blokk;
- 2 Composite:** alapblokkok sorozata;
- 3 Conditional:** `if p then B1; else B2;` feltételes elágazás;
- 4 Pre-tested loop:** `while p do B1;` előltesztelő ciklus;
- 5 Single branch conditional:** `if p then B1;` feltételes elágazás else ág nélkül;
- 6 n-way branch conditional:**
`switch(e) { case 1: B1; break; case 2: B2; break; ... }`
többfelé ágazás. Itt az `e` kifejezés értéke sorszámozott típus vagy egész szám, ami egy címet tartalmazó vektort indexel.
- 7 Post-tested loop:** hátultesztelő ciklus `do ... while p;`

Magas-szintű vezérlési szerkezetek II

- 8 **Multiexit loop:** több kilépési ponttal rendelkező ciklus; Ha a ciklusból történő kilépés során a break utasítást használjuk, akkor a futás közvetlenül a ciklus után következő utasításon folytatódik.
- 9 **Goto:** feltétel nélküli vezérlésátadás (goto);
- 10 **Multilevel cycle:** Egymásba ágyazott ciklusok, ahol a belső ciklusból a continue(i) utasítás segítségével vezérelhetjük az i-edik külső ciklusszervező utasítást, hogy a következő iterációra térjen;
- 11 **Multilevel exit cycle:** Egymásba ágyazott ciklusok, ahol a belső ciklusból a break(i) utasítás segítségével több ciklusból is kiléphetünk.
- 12 **Infinite loop:** Végtelen ciklus.

C-ben lévő magas-szintű vezérlési szerkezetek

- Action
- Composite
- Conditional
- Pre-tested loop
- Single branch conditional
- n-way branch conditional
- Post-tested loop
- Multiexit loop
- Infinite loop pl: `for (;;) { ... }`
- Goto

Strukturált programozás

Strukturált ciklusszervező utasítások

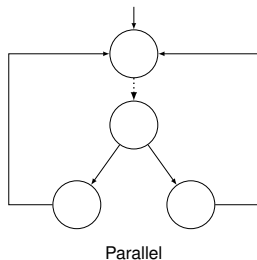
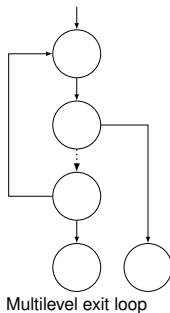
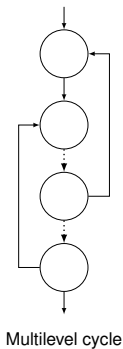
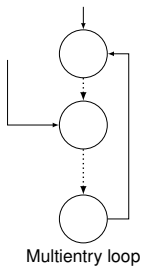
- Pre-tested loop
- Post-tested loop
- infinite loop
- Multiexit loop. A ciklus befejezése után mindig a ciklust követő első utasításra jutunk!

Strukturált feltételes vezérlésátadó utasítások

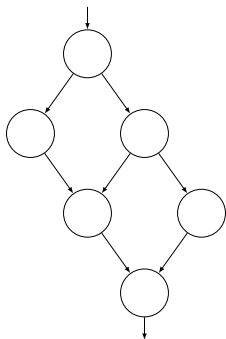
- Conditional
- Single branch conditional
- n-way branch conditional

A nem strukturált utasítás szerkezetek több belépési vagy több kilépési ponttal rendelkeznek.

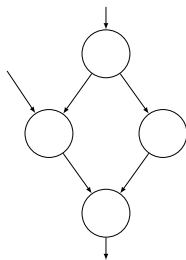
Nem strukturált ciklusszervező utasítások



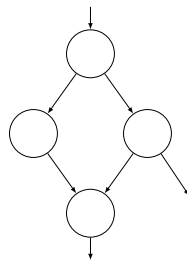
Nem strukturált vezérlésátadó utasítások



(a)



(b)



(c)

Struktúra meghatározása

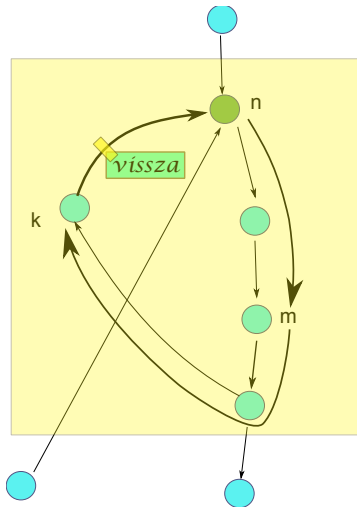
Globális adatok:

```

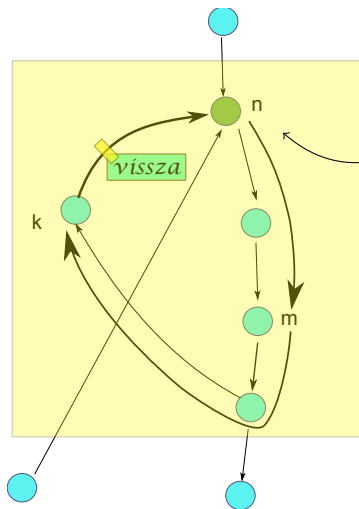
Succ, Pred : Node → set of Node;
RegionType = enum { Block, IfThen, IfThenElse, Case, Proper, SelfLoop,
                    WhileLoop, NaturalLoop, Improper } ;
// Blokk hozzárendelése az őt tartalmazó összevont struktúrához
StructOf: Node → Node;
// Összevont struktúra típusa (pl. if-then)
StructType: Node → RegionType;
// Összevont struktúrák halmaza
Structures: set of Node;
// Összevont struktúra alá tartozó blokkok
StructNodes : Node → set of Node;
// Összevont struktúra hierarchiája
CTNodes: set of Node;
CTEdges : set of Node x Node;
PostCtr, PostMax:integer;
Post: integer → Node;
Visit: Node → boolean;

```

Ciklus keresés

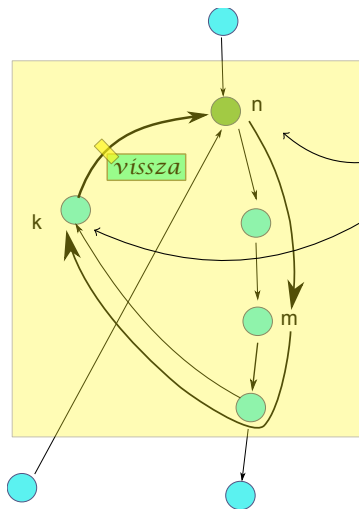


Ciklus keresés



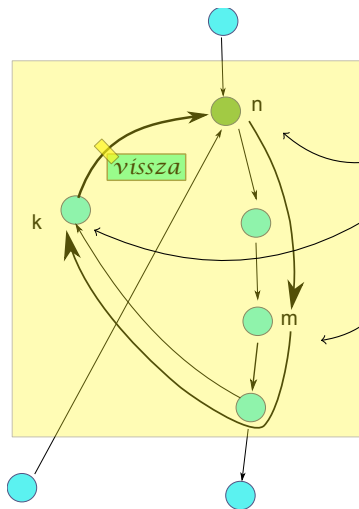
■ n pont a ciklus kezdete;

Ciklus keresés



- n pont a ciklus kezdete;
- $\exists k \in N$ pont, ahol $Pred(n) = k$;

Ciklus keresés



- n pont a ciklus kezdete;
- $\exists k \in N$ pont, ahol $Pred(n) = k$;
- \exists olyan m pont, hogy n -ből m -be és m -ből k -ba van út.

Strukturális analízis

```

Procedure StructuralAnalysis(N, E, entry)
  N : in set of Node;
  E : in set of (Node x Node);
  entry: in Node;
begin
  m, n, p : Node;
  rtype : RegionType;
  NodeSet, ReachUnder: set of Node;
  StructOf := StructType :=  $\emptyset$ ;
  Structures := StructNodes :=  $\emptyset$ ;
  CTNodes := N; CTEdges :=  $\emptyset$ ;
  repeat
    Post :=  $\emptyset$ ; Visit :=  $\emptyset$ 
    PostMax := 0; PostCtr := 1
    DFS_Postorder(N, E, entry );
    while  $|N| > 1 \wedge \text{PostCtr} \leq \text{PostMax}$  do
      n := Post(PostCtr) ;
      rtype := AcyclicRType(N,E,rtype,NodeSet);
      if rtype  $\neq$  nil then
        p:= Reduce(N,E,rtype,NodeSet) ;
        if entry  $\in$  NodeSet then entry := p; fi;
      else

```

```

ReachUnder := {n};
for each n  $\in$  N do
  //  $\exists k$  amely vissza élen eljut  $n$ -be és,
  //  $\exists m$  pont, amihez van  $n \rightarrow m$ ,
  // és  $m \rightarrow k$ -ba él.
  if PathBack(m,n) then
    ReachUnder  $\cup$  = {m};
  fi;
od;
rtype :=CyclicRType(N,E,rtype,
  ReachUnder);
if rtype  $\neq$  nil then
  p:= Reduce(N,E,rtype,ReachUnder) ;
  if entry  $\in$  ReachUnder then
    entry := p;
  fi
else
  PostCtr += 1;
fi
od;
until  $|N| = 1$ ;
end

```

Blokkok DFS bejárása

```
Procedure DFS_Postorder(N, E, x)
  N : in set of Node;
  E: in set of (Node x Node);
  x: in Node;
begin
  y : Node;
  Visit(x):=true;
  for each y ∈ Succ(x) do
    if !Visit(y) then
      DFS_Postorder(N,E,y);
    if;
  od;
  PostMax+= 1;
  Post(PostMax) := x;
end
```


Aciklikus struktúrák feltérképezése

```

Procedure AcyclicRType(N,E,node,nset) : RegionType
  N : in set of Node;
  E: in set of (Node x Node);
  node: inout Node;
  nset: out set of Node;
begin
  m, n : Node;
  p, s: boolean;
  nset :=  $\emptyset$ ;
  n := node; p := true; s :=  $|Succ(n)| = 1$ ;
  while p  $\wedge$  s do
    nset  $\cup$  = {n}; n :=  $\blacklozenge$ Succ(n);
    p :=  $|Pred(n)| = 1$ ; s :=  $|Succ(n)| = 1$ ;
  od;
  if p then
    nset  $\cup$  = {n};
  fi
  n := node; p :=  $|Pred(n)| = 1$ ; s:=true;
  while p  $\wedge$  s do
    nset  $\cup$  = {n}; n :=  $\blacklozenge$ Pred(n);
    p :=  $|Pred(n)| = 1$ ; s :=  $|Succ(n)| = 1$ ;
  od

```

```

if s then
  nset  $\cup$  = {n};
fi
node := n;
if  $|nset| \geq 2$  then
  return Block;
elif  $|Succ(node)| = 2$  then
  m := Succ(node); n:= (Succ(node)-{m});
  if Succ(m) = Succ(n)
     $\wedge$   $|Succ(m)| = 1 \wedge |Succ(n)| = 1$ 
     $\wedge$   $|Pred(m)| = 1 \wedge |Pred(n)| = 1$  then
    nset := {node, m, n};
    return IfThenElse;
  elif ...
    ...
  else
    return nil;
  fi;
fi;
end

/*  $\blacklozenge$  halmaz egyik eleme */

```

Ciklikus struktúrák feltérképezése

```

Procedure CyclicRType(N,E,node,nset) : RegionType
  N : in set of Node;
  E : in set of (Node x Node);
  node: in Node;
  nset: inout set of Node;
begin
  m : Node;
  if |nset| = 1 then
    if node → node ∈ E then
      return SelfLoop;
    else
      return nil;
    fi;
  fi;
  if ∃ m ∈ nset !Path(node,m,N) then
    nset := MinimizeImproper(N,E,node,nset);
    return Improper;
  fi

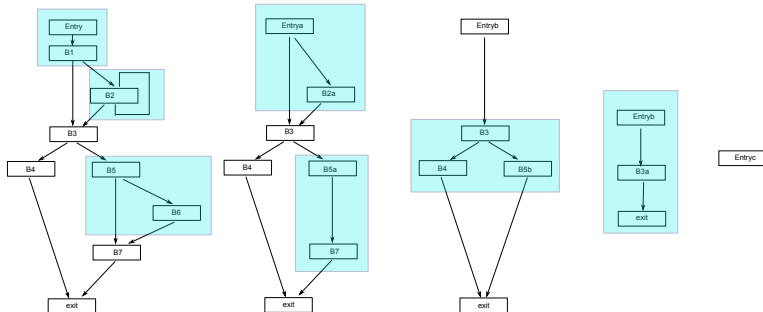
```

```

m := ♦(nset - { node });
if |Succ(node)| = 2 ∧ |Succ(m)| = 1 ∧
  |Pred(node)| = 2 ∧ |Pred(m)| = 1 then
  return WhileLoop;
else
  return NaturalLoop;
fi;
end

```

Redukció



Összetett feltételes elágazások

